SAN MATEO COUNTY
CALIFORNIA
HIGHWAY 1 DEVIL'S SLIDE COASTAL TRAIL
IMPROVEMENTS PROJECT
IN UNINCORPORATED SAN MATEO COUNTY
TOTAL PROJECT LENGTH APPROXIMATELY 1.3 MILES

TO BE SUPPLEMENTED BY STATE OF CALIFORNIA DEPARTMENT OF TRANSPORTATION STANDARD PLANS
DATED MAY 2006 AND ADOPTED BY SAN MATEO COUNTY, NOVEMBER 14, 2006, BY RESOLUTION NO. 068389
DEMOLITION NOTES:
1. REMOVE ALL EXISTING STRIPES AND PAINT MARKERS IN ACCORDANCE WITH PROJECT SPECIFICATIONS.
2. CLEAN PAVEMENT SURFACE PRIOR TO RECONSTRUCTION.
3. SEE LANDSCAPE PLAN SHEETS FOR PLANTING REMOVALS. PROTECT LANDSCAPE TO REMAIN AS DIRECTED IN THE FIELD BY THE SUPERVISOR.

K-RAIL NOTES:
1. CONTRACTOR TO CLEARN K-RAILS AND PAINT ALL TOP AND VERTICAL EXPOSED SURFACES OF K-RAILS AND METAL DOORS. DRILL ALL SCREW HOLES IN COLOR OF ST. PAINT COLOR FOR PROJECT SPECIFICATIONS AND AS APPROVED BY THE ENGINEER. NO PAINT TO BE APPLIED TO K-RAILS SURFACES FROM STKS 40+0 TO STK 46+20. IS REQUIRED.

LEGEND:
- [RELOCATED K-RAIL]
- K-RAIL TO REMAIN IN PLACE

(Additional details and annotations related to the diagram are not transcribed due to the complexity and nature of the graphic representation.)
LAYOUT NOTES

1. ALL CUTOVER WORK SHALL BE APPROVED BY THE ENGINEER PRIOR TO THE START OF ANY EXCAVATION OR CONSTRUCTION.

2. ALL CONSTRUCTION HOURS SHALL BE BY THE CONTRACTOR.

3. CONTRACTOR SHALL IDENTIFY ALL EXISTING CONDITIONS AND DIMENSIONS IN THE FIELD PRIOR TO COMMENCING HOURS. ALL DISCREPANCIES OR QUESTIONS SHALL BE DROUGHT TO THE ATTENTION OF THE ENGINEER FOR RESOLUTION WITHIN 2 WORKING DAYS.

4. ALL ANGLES ARE 45 DEGREES, AD ADJUSTED OR 90 DEGREES UNLESS OTHERWISE NOTED.

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6. THE CONTRACTOR SHALL CONSTRUCT ALL CONCRETE WORK USING FRESH LITHE AND STABLE ENOUGH AND AT INTERVALS TO AVOID A SUSTAINABLE LOAD. ALL FRESH FORT AND STEEL REINFORCEMENT MUST BE APPROVED BY THE ENGINEER PRIOR TO POURING OF ANY CONCRETE.

7. SEE EROSION CONTROL SHEET FOR BEST MANAGEMENT PRACTICES.

NOTE: SEE CIVIL SHEET EP-3 FOR MORE INFORMATION.
NOTES:
1. CONCRETE TO BE CLASS 3 SPEC SECTION 3.
2. GRADE/COATING TO BE APPLIED PER SPEC.
3. CONCRETE COLOR TO BE SCOPED B20-9 BAND OR APPROVED EQUAL.
4. ALL EXPOSED WALL SURFACES TO HAVE LIGHT BANDAGE FILM.
5. SEE 5'-4" SCALE WALL JOINT LAYOUT.

4. BENCH IN SEATWALL

SCALE: 1" = 1'-0"

NOTES:
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2. GRADE/COATING TO BE APPLIED PER SPEC.
3. CONCRETE COLOR TO BE SCOPED B20-9 BAND OR APPROVED EQUAL.
4. ALL EXPOSED WALL SURFACES TO HAVE LIGHT BANDAGE FILM.
5. SEE 5'-4" SCALE WALL JOINT LAYOUT.

3. METAL GUARDRAIL

SCALE: 1" = 1'-0"

NOTES:
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2. GRADE/COATING TO BE APPLIED PER SPEC.
3. CONCRETE COLOR TO BE SCOPED B20-9 BAND OR APPROVED EQUAL.
4. ALL EXPOSED WALL SURFACES TO HAVE LIGHT BANDAGE FILM.
5. SEE SHEET 2.34 FOR WALL JOINT LAYOUT.

5. SLOPED 30' WIDE WALL

SCALE: 1" = 1'-0"

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3. CONCRETE COLOR TO BE SCOPED B20-9 BAND OR APPROVED EQUAL.
4. ALL EXPOSED WALL SURFACES TO HAVE LIGHT BANDAGE FILM.
5. SEE 5'-4" SCALE WALL JOINT LAYOUT.

2. SEATWALLS

SCALE: 1" = 1'-0"

NOTES:
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3. CONCRETE COLOR TO BE SCOPED B20-9 BAND OR APPROVED EQUAL.
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CONCRETE PAVING

SCALE: 1" = 1'-0"

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4. ALL EXPOSED WALL SURFACES TO HAVE LIGHT BANDAGE FILM.
5. SEE SHEET 2.34 FOR WALL JOINT LAYOUT.